

# ALL-STAR TEAM SELECTION

## Voting Process & Procedures

Brownsburg Little League

### Purpose & Scope

This document establishes the official process by which Brownsburg Little League Baseball managers collectively select players for All-Star teams. These procedures are designed to ensure a fair, transparent, and consistent selection process across all divisions. All managers participating in the All-Star selection meeting are expected to adhere to these procedures.

All All-Star teams within a given division are selected during the same meeting. Where a division fields both a Purple team and a White team (or multiple age brackets), each team is selected in sequence using the identical process described in this document.

### General Rules

- All votes shall be cast via secret ballot on paper. No verbal or show-of-hands voting is permitted.
- A majority vote is defined as more than half of the total votes cast (i.e., one more than half).
- All votes will be tallied openly, typically on a whiteboard, so all managers may observe the count.
- These procedures only apply to Little League age 9-12.
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- The voting pool must consist of at least eight (8) participants. If a division has fewer than eight teams, each manager must designate one named assistant coach to attend the selection meeting and participate in the voting process as a full voting member. The assistant coach must be identified by the manager in advance of the meeting.

### 2026 All-Star Team Reference by Division

The following table identifies the maximum number of All-Star teams to be selected for each division in the 2026 season. All teams listed within a division are selected at the same meeting, in sequence, using the procedures described in this document.

Division	# of Teams	Teams Selected at Meeting
Intermediate Majors	4	12 Purple, 12 White, 11 Purple, 11 White
Majors West	1	11-12 Majors Rec All-Star

<b>AAA</b>	5*	10 Purple, 10 White, 10 Grey, 9 Purple, 9 White
<b>AA</b>	2**	10 RecAll-Star, 9 Rec All-Star

\*Note: All teams may not participate in the Little League District tournament.

\*\*Note: Two teams could also be combined into a single 9-10 team, depending on the number of available players.

### Team Selection Order — Standard Rule

Within each division meeting, teams are always selected in the following order: (1) oldest age group's Purple team, (2) oldest age group's White team, (3) younger age group's Purple team, (4) younger age group's White team. For divisions with only one team, that team is selected first and the meeting concludes. Once a team's full roster is complete (Phase 4 concluded), the meeting immediately proceeds to the next team.

## Understanding the Majority Threshold

The majority threshold is calculated based on the total number of managers voting. The following table illustrates the threshold for common group sizes:

Number of Voters	Majority Threshold	Example
8 voters (minimum)	5 votes	Must receive 5+ votes
9 voters	5 votes	Must receive 5+ votes
10 voters	6 votes	Must receive 6+ votes
11 voters	6 votes	Must receive 6+ votes
12 voters	7 votes	Must receive 7+ votes

## Selection Process Overview

The selection process is divided into sequential phases. Each phase must be completed before the next begins. The overall structure is as follows:

<b>PHASE</b> <b>0</b>	<p><b>Presentation of Nominated Players</b></p> <p>A list of all nominated players is shared with the voting members. The voting members then discuss each player on the list before voting, sharing all relevant information for voting purposes. The manager of the team of the nominated player will start the discussion, but anyone with knowledge of the player's skill is invited to share information to help all voting members make a well-informed decision.</p>
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<b>PHASE</b> <b>1</b>	<p><b>Initial Selection: Each Voter Names 5 Players</b></p> <p>Every voter writes exactly 5 player names. Players receiving a majority are confirmed. Phase 1 ends once at least 5 (and up to 9) players are confirmed.</p>
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PHASE  
2**Fill to 9: Vote for Remaining Spots**

If fewer than 9 were confirmed in Phase 1, managers vote for the remaining spots to reach exactly 9. Ballots name only as many players as spots remain. Same majority rules apply.

PHASE  
3**Announce the All-Star Manager**

If the pre-identified manager candidate's child is among the 9 selected players, the Player Agent or Executive Board Member present announces that manager. If not, voting continues one player at a time until that child is selected or an alternate qualifying manager is identified. If the roster reaches 12 players with no manager having been named, voting will cease. The team will be considered complete, and the Division Director, Player Agent, and an Executive Board member will convene to determine a suitable manager for the team.

PHASE  
4**Complete the Roster**

The named All-Star manager selects the remaining roster spots from the pool of players who received at least one vote in any prior round to reach a minimum of 12 rostered players.

## Phase 0: Presentation of Nominated Players

**All players discussed individually.**

For each nominated player, the manager of that player's team will begin the discussion of the merits of that player. Any other manager or coach may also provide relevant perspective and information regarding the player. The discussion of the player's relevant skills and attributes need not be limited to only recreational play – it should be any information that is pertinent and assists in the voting members making a well-informed voting decision.

## Phase 1: Initial Player Selection (Vote for 5)

**Step 1 — Cast Ballots**

Each manager (or their designated assistant coach, if applicable) shall write exactly five (5) player names on their paper ballot — the five players they believe most deserve a spot on the team being selected. Voting for fewer than 5 or more than 5 players on a single ballot is not permitted. Ballots are collected and all votes are tallied on the whiteboard.

**Step 2 — Apply the Majority Standard**

For a player to be confirmed through Phase 1, they must receive a majority of votes (more than half of ballots cast). Phase 1 concludes once at least 5 players have been confirmed with a majority. A maximum of 9 players may be confirmed in Phase 1. Review results as follows:

**Scenario A: More than 9 players receive a majority**

If more than 9 players meet the majority threshold, only those players who received a majority will advance to a re-vote. Each voter again names 5 players from that reduced pool only. This repeats until the group narrows to 9 or fewer. If the result lands between 5 and 9, Phase 1 is complete. If exactly 9 are confirmed, proceed directly to Phase 3.

**Scenario B: Between 5 and 9 players receive a majority**

If the number of players meeting the majority threshold falls between 5 and 9 (inclusive), those players are confirmed and Phase 1 is complete. Proceed to Phase 2 to vote for any remaining spots needed to reach a total of 9.

**Scenario C: Fewer than 5 players receive a majority**

If fewer than 5 players meet the majority threshold, those players are confirmed so far. A new round of voting is held — each voter again names 5 players from the remaining (unconfirmed) eligible pool — to work toward confirming at least 5 total. This continues until at least 5 players have been confirmed.

## Phase 2: Completing the Vote to Reach 9 Players

### Step 1 — Determine Remaining Spots

Phase 2 begins immediately after Phase 1 confirms at least 5 players, provided fewer than 9 have been confirmed. The number of spots to be filled in Phase 2 equals 9 minus the number of players already confirmed in Phase 1. Players already selected in Phase 1 are not eligible for voting in this phase.

### Step 2 — Cast Ballots and Apply the Majority Standard

Managers vote for exactly the number of remaining spots needed to reach 9 (e.g., if 6 were confirmed in Phase 1, each ballot names 3 players). The same majority standard applies. Review the results as follows:

**Scenario A: More players receive a majority than spots remaining**

If more players meet the majority threshold than there are open spots, only those players who received a majority will advance to a re-vote. This process repeats until 9 players have been identified.

**Scenario B: Exactly the right number receive a majority**

If the number of players meeting the majority threshold exactly equals the remaining spots, those players are confirmed and Phase 2 is complete with 9 players selected to the team.

**Scenario C: Fewer players receive a majority than spots remaining**

If fewer players meet the majority threshold than there are open spots, those players are confirmed. A new vote is held to fill the remaining open spots. This continues until all spots to reach 9 are filled.

Upon completion of Phase 2, a total of exactly 9 players will have been selected by the full pool of division managers.

## **Phase 3: Announcement of the All-Star Manager**

Once 9 players have been selected, the Player Agent or Executive Board Member present at the meeting will evaluate whether the pre-identified All-Star manager candidate's child has been selected. The following process applies:

### **Primary Manager Announcement**

- If the pre-identified All-Star manager candidate's child is among the 9 selected players, the Player Agent or Executive Board Member present will formally announce that individual as the All-Star manager. The meeting then proceeds to Phase 4.

### **Extended Voting — When the Primary Candidate's Child Has Not Been Selected**

If the pre-identified manager candidate's child has not been selected after 9 players, voting will continue one player at a time using the same majority-based process. The following rules govern extended voting:

- One additional player is added to the roster per voting round, using the same majority rules described in Phases 1 and 2.
- After each additional player is selected, the Player Agent or Executive Board Member will check whether the pre-identified candidate's child has now been selected.
- If the pre-identified candidate's child is selected during extended voting, that candidate is named All-Star manager and voting stops. The meeting proceeds to Phase 4.
- If, at any point after reaching 10 or more total players, an alternate manager candidate's child has been selected to the team, that alternate manager may be named as the All-Star manager, even if the primary candidate's child has not been selected.

### **If No Qualifying Manager is Identified**

In the event that no qualifying manager candidate's child is selected during extended voting, the Director of the League, the Player Agent, and an Executive Board Member will collaborate after the conclusion of the selection meeting to identify and appoint a manager for the team.

## **Phase 4: Completion of the Roster**

### **Minimum Roster Requirement**

All Little League District-eligible All-Star teams must carry a minimum roster of twelve (12) players. Following the announcement of the All-Star manager, the manager is responsible for selecting the remaining roster spots to meet or exceed this minimum.

**Removal of Parents Prior to Final Selections**

Before the named All-Star manager begins making their selections, the voting member(s) who are a parent or guardian of a player in the eligible pool must exit the room for the duration of the manager’s selection process. This requirement exists to ensure the named manager can make their decisions free from undue influence, pressure, or perceived obligation. Parents may return once the manager has finalized the roster.

**Important — Who Must Leave**

Any parent or guardian of a player who (a) has not yet been selected to the team and (b) is in the eligible pool available to the manager must leave the room before selections begin. This applies regardless of the role that parent holds for the meeting (manager, assistant coach, division director, or other league representative).

**Manager's Full Discretion**

The named All-Star manager may select the remaining roster spots in any manner they choose. The manager has sole discretion over the selection method and player choices, subject to one important constraint:

**Eligibility Constraint — Votes Required**

The manager may only select players who received at least one vote in any prior round of voting (Phases 1, 2, or extended Phase 3 voting). Players who received no votes during the meeting are not eligible for selection by the manager.

**Exceeding the Minimum Roster Size**

The manager may choose to expand the roster beyond the 12-player minimum if they believe a larger roster will best position the team competitively. There is no defined maximum, though the manager should be mindful of Little League regulations and tournament rules for their division.

**Quick Reference Summary**

The following is a condensed overview of the full selection process for reference during the selection meeting:

Phase	Step	Action
Pre	<b>Voting Pool</b>	Minimum 8 voters required. If fewer than 8 teams, each manager designates one named assistant coach as an additional voting member.
1	<b>Initial Selection</b>	Each voter names exactly 5 players. Those receiving a majority are confirmed. Phase 1 ends when at least 5 (up to 9) are confirmed.
1	<b>Tie-Breaking</b>	If >9 reach majority, re-vote with only that group (still voting for 5). If <5 confirmed, repeat voting from remaining pool until 5 minimum is met.

<b>2</b>	<b>Fill to 9</b>	Voters name only as many players as spots remain. Same majority rules apply. Skipped entirely if Phase 1 produces exactly 9.
<b>3</b>	<b>Manager Check</b>	Player Agent or Board Member checks if pre-identified manager's child is among the 9. If yes, manager is announced.
<b>3</b>	<b>Extended Voting</b>	If not, vote one player at a time beyond 9. Once the primary or an alternate qualifying manager's child is selected, that manager is named.
<b>3</b>	<b>No Manager Found</b>	If no qualifying manager is identified, Director/Player Agent/Board appoint a manager after the meeting.
<b>4</b>	<b>Parent Exclusion</b>	Before final selections begin, any parent of a player in the eligible pool must exit the room to prevent undue influence on the named manager.
<b>4</b>	<b>Roster Completion</b>	Named manager selects remaining spots (minimum 12 total) in any manner chosen — only from players who received votes in any prior round.

## Personnel Attendance

<b>Personnel</b>	<b>Role</b>	<b>Duties</b>
<b>Division Managers</b>	Voting Members	<ul style="list-style-type: none"> <li>• Vote per the process, based on full knowledge of the players nominated.</li> <li>• Name an assistant coach to attend, in the event there are less than eight teams in the division.</li> </ul>
<b>Named Assistant Coaches</b>	Voting Members	<ul style="list-style-type: none"> <li>• Only permitted to enable the quota of 8 voting members; otherwise, they are not included in the process.</li> <li>• Vote per the process, based on full knowledge of the players nominated.</li> <li>• Only one per team is allowed and must be named by the manager.</li> </ul>
<b>Division Director(s)</b>	Logistics facilitation	<ul style="list-style-type: none"> <li>• Collect, read, record votes for players</li> <li>• Assist Player Agent/Exec Member facilitating selection</li> <li>• Applies only if they are not a part of the division's voting members.</li> </ul>
<b>Player Agent/Executive Committee Board Member</b>	Selection Process Facilitation	<ul style="list-style-type: none"> <li>• Oversight of the process; ensuring its execution in accordance with this plan, as well as ensuring the process is fair for all affected parties (coaches, players, etc.).</li> <li>• This must be a representative who is not involved (nor has a child playing in) the division selecting all-star teams.</li> </ul>

